

Rules for the 2018 season

Mid County Little League 5th & 6th Grade Girls

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1. Pitching distance is 38 feet.
2. Bases are 55 feet apart.
3. A **“yellow”, high visibility, 12” softball** is to be used.
4. Bats must be marked “Approved for little league play”.
5. Helmets are mandatory.
6. Catcher must wear full equipment.
7. No metal spikes.
8. Seven inning games, unless tied, then extra innings.
9. Twelve run rule is in effect after the 5th inning.
10. Six run rule is in effect per inning except for the last inning which requires 3 outs.
11. In case of rain or darkness (field w/out lights), game is resumed where play was stopped unless official game of 5 innings has been completed.
12. There is a 2-hour game time limit. If at the end of the time limit, the game is tied, the game must then be played out.
13. A team must have a minimum of 9 players or forfeit the game.
14. A player may play in their division or higher, but cannot ever play in a division lower than their age.
15. Only one batting order during the game. Everyone bats.
16. No additions after the first inning.
17. Ten players maximum on defense, with free substitution.
18. Every player must play defense at least one inning.
19. Pitchers may pitch 4 innings maximum or 12 total outs. If your pitcher pitches to one batter in an inning, that is considered one inning.
20. Pitchers will follow the IHSA rules.
21. No slow arch pitch. If so, umpire will call the pitch a ball.
22. If a pitcher walks 6 batters or hits 2 batters in any combination in one inning, the batting team’s coach comes in and pitches the remainder of the inning.
23. Bunting is allowed.
24. Third strike does have to be caught, or the batter can run to 1st base unless 1st base is occupied with less than 2 outs. So in other words, if strike 3 is dropped with a runner on first and with 1 or less outs, the batter is out. If strike 3 is dropped with 2 outs and a runner on first or first base open, the batter can still try to take first.

25. Base runners may not leave base until the ball leaves the pitcher's hand.
26. Stealing is allowed with some exceptions:

No stealing of home plate or taking home as a result of an overthrown ball from a stolen base attempt. There is a maximum lead off of 6 ft. from 3rd base. The runner can only reach home if the ball is put into play. When a 10 or more run lead is reached, stealing will stop for the leading team only and may resume when the leading team's lead is less than 10 runs.
27. No pick-off plays.
28. Sliding at home plate is mandatory when the ball is thrown home for a play at the plate.
29. In case of an over-throw, the number of bases awarded is determined by the home teams ground rules and will be explained before every game.
30. Ball is in play until umpire grants time-out or until all runners have stopped.
31. Home team supplies the plate umpire and the visiting team supplies the base umpires. Umpires must be at least in high school and completed said grade prior to the start of the season or a forfeit will be awarded to the other team.
32. The umpire's decision is final.
33. Besides these rules, IHSA baseball rules prevail.
34. Any game canceled must be made up within 2 weeks of the original scheduled date or within two week's of the rainout date or both teams will receive a forfeit.
35. Each forfeited game will cost both teams' town \$25.
36. If there is a problem with the fans, parents or coach excessively complaining to the ump and the ump has to give the coaches 2 warnings:

1st warning---the umpire needs to have the coach ask them to stop, and/or warn the coach it is their 1st warning;

2nd warning---that team will forfeit that game and game will stop immediately.